

IT'S ABOUT TIME

DOCTOR WHO

Bally

Midway Manufacturing Company

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THE DOCTOR IS IN...

But The Master is back—and this time he will not fail! He's recruited Davros and what remains of his desperate Daleks, and they all have but one enemy—The Doctor.

Armed with his ultimate weapon, the Time Expander, The Master can now manipulate space and time events to interact with an entirely new time stream. He plans to destroy The Doctor by expanding his time stream, but must find him first—all seven of him.

The key is The Doctor's favorite planet, Earth. All of his regenerations past, present and future have arrived, or will arrive, on Earth. If The Master can expand the Earth's time and push all the Doctors into the final nova of the Earth's sun, his mission will be complete.

All does not go as planned. The Doctors, aware of the time expansion, escape (but they are not necessarily safe). They must find the Time Expander to restore Earth's Time to normal. They must confront The Master and the Daleks. And they must confront Davros in the final battle...



TIME EXPANDER Players activate the Time Expander by locking 2 balls on Level 1 of this time-distorting mini-playfield.

Level 2 will then be exposed and the challenge of restoring Earth time back to normal factor 0 by lighting all 15 control panel lamps.

Shooting into a door on Level 3 starts Multi-Ball® and the chance for Dalek Jackpots and Davros Super Jackpots to 300 million points!



W-H-O Completing the W-H-O sequence before time runs out can earn millions of points and light extra ball!



PLAYFIELD MULTIPLIER This All-Score multiplier builds to 4x by way of the looping cliffhanger ramp... and then to unlimited millions!



SEVEN DOCTORS With every ball, the player can select an area of the playfield (Doctors 1-7) for increased scoring potential!

FEATURING **NEW**

- opto-flipper button switch
- computer-style electrical line cord sets
- soft-kick coils

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